

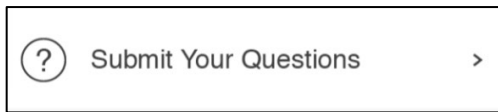
How to Submit Questions For Q&A Through the Online Planner and Mobile App

For Attendees

ASHG session participants will have the ability to submit questions for Q&A during each session through the online planner/mobile app in addition to the aisle microphones, which will also be in session rooms.

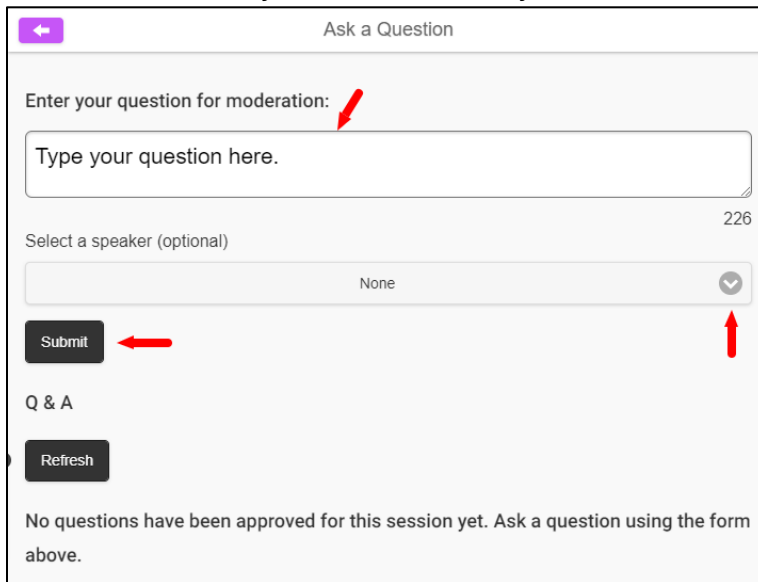
Step 1: Locate the session you are attending in the [online planner](#) or [mobile app](#). You can submit questions via your laptop, iPad, or mobile device.

Step 2: Once in the session detail view, scroll until you see the “Submit Your Questions” button. Click on this to ask a question.

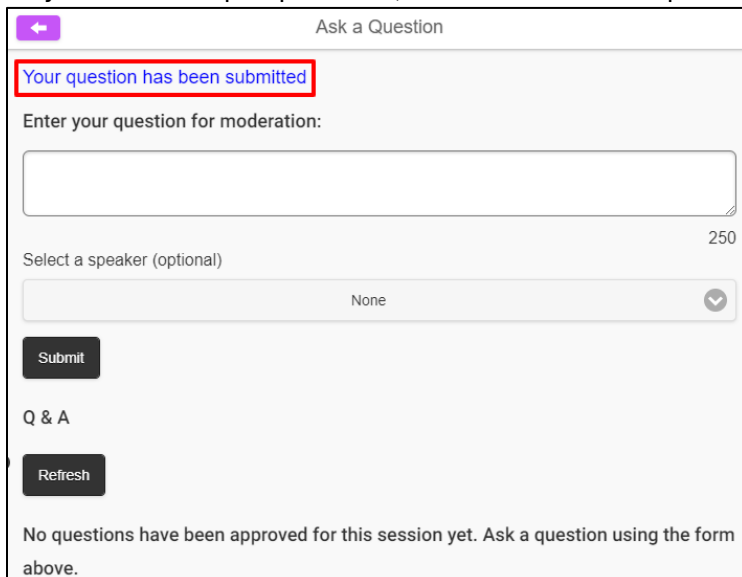


Step 3:

- a. Type your question into the textbox and click on the “Submit” button. Note: There is a 250 character limit including spaces. We ask that you select the speaker’s name when submitting your question to assist moderators. You may also write whether you are a trainee.



- b. Once you hit submit you will receive a pop-up message stating “Your question has been submitted.” You may submit multiple questions, either for the same speaker or various speakers in a session.



General Notes about the Q&A:

- Please only submit questions during the live session, not in advance.
- The audience is unable to rank questions.
- Moderators are unable to publish the questions without providing a written response. We are not requiring moderators to type out answers to questions, as this could delay or shorten a speaker's Q&A time. Thus, even if you submitted a question, you would continue to see the text "No questions have been approved for this session yet. Ask a question using the form above."
- If you see the blue confirmation text stating that your question has been submitted, then this confirms the session moderators have received your question(s). If you hit the Refresh button and no questions appear, this is likely because the moderators did not publish the answers.
- Please note that moderators will try their best to get to all questions asked but may be unable to do so due to time constraints.